



**Coerceo variations
#1
'winning'**

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Coerceo variation number 1 'winning' is an addition to the existing game rules containing a modification of the 'winning rule'.

Language: English

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Winning (casual play)

Starting from the 'Laurentius' board setup- you could consider using the following modification for the winning rule in casual play:

The player who removes the last piece of the opponent from the board wins the game.

If it is not possible to remove pieces of the opponent the game is drawn.

Either player may resign thus letting the other player win.

Both players may agree that the game is drawn.

For a shorter casual play consider using the following rule modification for the winning rule:

The first player to remove 12 pieces of the opponent wins.

If it is not possible to remove pieces of the opponent the game is drawn.

Either player may resign thus letting the other player win.

Both players may agree that the game is drawn.

Winning (competitive play)

Starting from the 'Laurentius' board setup- you could consider using the following winning rule in more competitive play (in a tournament setting):

The first player to capture 12 pieces of the opponent wins. Captured tiles have no value for this conclusion.

Either player may resign thus letting the other player win.

A game is drawn when both players agree that the game is drawn or when the 'threefold repetition' rule applies.

Threefold repetition rule:

The game is also drawn, upon a correct claim by the player having the move, when the same position, for at least the third time (not necessarily by sequential repetition of moves) has appeared, and the player claiming the draw has the move (the rule applies to positions, not moves).

Positions are considered the same, if the same player has the move, pieces of the same colour occupy the same fields, the possible moves of all the pieces of both players are the same and each player has the same tiles in hand.

The idea behind the rule is that if the position is repeated three times, no progress is being made.

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